3 April, 9:00am

Creating innovative library spaces

Peter Sidorko / Esther Woo









Bad Libraries

• Build Collections

Good Libraries

 Build Services (of which collection is one) Great Libraries

Build
 Communities

R. David Lankes, Director, School of Library and Information Science, University of South Carolina "The Bad, The Good, and The Great" Keynote Academic Librarians 2012, Syracuse, NY.





EDUCAUSE

Redefining the Academic Library

Managing the Migration to Digital Information Services

CHAPTER 4

Check for Updates

Academic Library Futures in a Diversified University System

Lorcan Dempsey and Constance Malpas

UNIVERSITIES (AND LIBRARIES) IN TRANSITION

ollowing World War II, the higher education sector grew rapidly. The creases in college attendance were dramatic. For example, in 1949, 4 million students attended US colleges and universities; by 1969, total rollment had grown to 8 million students; and by 1994, enrollment had sen to 14.3 million students. And this growth continues. Between 2004 nd 2014, enrollment increased 17%, from 17.3 million to 20.2 million.1 s the higher education sector has grown, the number of US academic vraries has increased as well, growing by 6% from 2002 to 2012, and taling more than 4000 in 2015.²

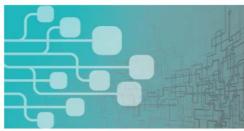
¹Thomas D. Snyder, Cristobal de Brey, and Sally A. Dillow, Digest of Education Statistics 2015 (Washington D.C: National Center for Education Statistics, 2016), 460.
²Snyder, Brey, and Dillow, Digest of Education Statistics 2015, 881.

L. Dempsey () OCLC, Dublin, OH, USA e-mail: dempseyl@oclc.org C. Malpas OCLC, San Mateo, CA, USA



Horizon Report Preview | 2019 Higher Education Edition





Mapping the Future of Academic Libraries A Report for SCONUL Stephen Pinfield, Andrew M Cox & Sophie Rutter #mappingacademiclibraries November 2017

HIGHER EDUCATION IN THE ERA OF The Fourth Industrial REVOLUTION Edited by Nancy W. Gleason





2019 Librarian Aspirations Survey

Outlook of library goals and priorities in Asia Pacific

WILEY



The Most Valuable Space on Campus

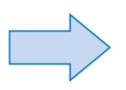
Converting Library Space to Meet Patron Needs

Current State

- Most library space taken up by physical books and journals in open stacks
- Typically 50% of volumes have never circulated (some institutions as many as 80%)



Space



Preferred End-State

- Ebooks and e-journals provide instant access to needed resources
- Physical volumes are removed when possible to free up space for collaborative learning and other activities
- Other academic support services (e.g., teaching and learning centers) move into the library space

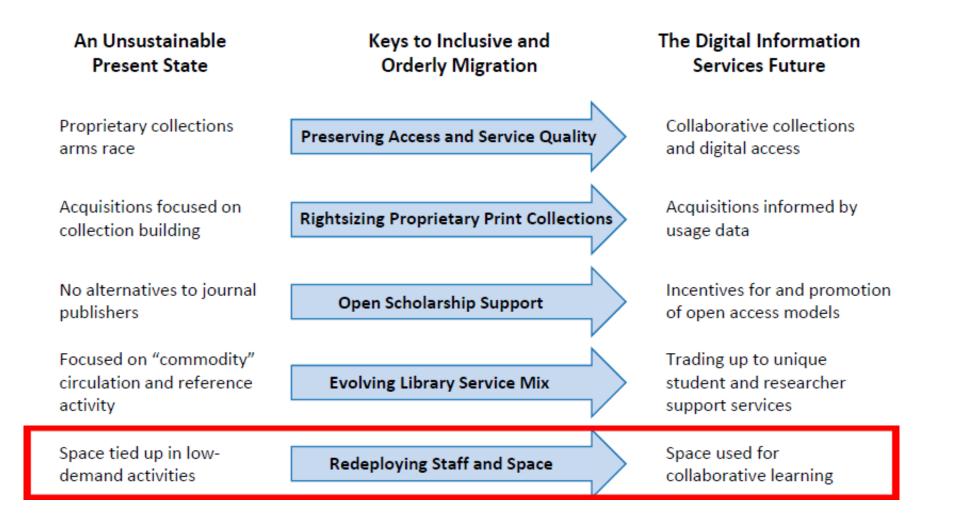
Barriers to Change

- Ebooks and discovery tools not yet an acceptable substitute for browsing open stacks
- Vocal groups of faculty strongly oppose reducing onsite physical collection
- · Deselecting books and journals can be expensive and time-consuming
- Often expensive to renovate libraries to accommodate new uses

Source: Education Advisory Board interviews and analysis.

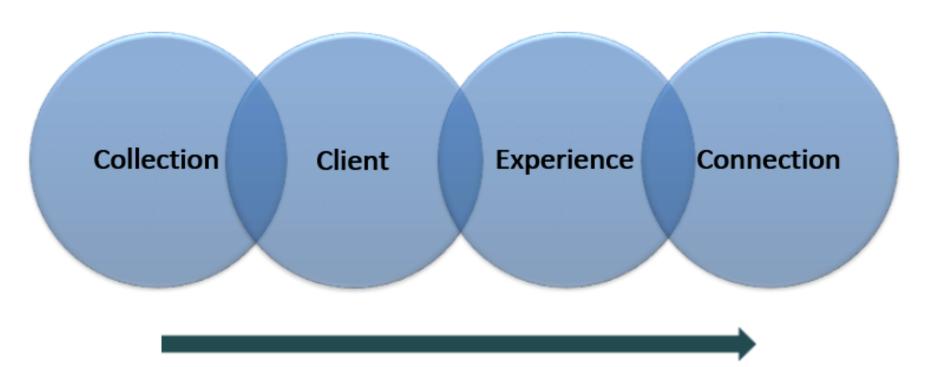
Transforming the Library

Defining and Removing On-Campus Barriers to a Preferred End-State





The evolution of the Library as place



Freeman, G. T. (2005) The Library as place: Changes in learning, patterns, collections, technology and use. In *Library as place: rethinking roles, rethinking space*. Washington, CLIR.



Trends Accelerating Technology Adoption in Academic and Research *Libraries*

Short-Term (1-2 years)	Mid-term (3-5 years)	Long term (5+ years)
Research Data	Patrons as	Cross-Institution
Management	Creators	Collaboration
Valuing the User	Rethinking Library	Evolving Nature of
Experience	Spaces	the Scholarly
		Record



Key Trends Accelerating Higher Education Technology Adoption

Short-Term (1-2 years)	Mid-term (3-5 years)	Long term (5+ years)
Redesigning	Advancing Cultures	Rethinking How
Learning Spaces	of Innovation	Institutions Work
Blended Learning	Growing Focus on	Modularized and
Designs	Measuring	Disaggregated
	Learning	Degrees

EDUCAUSE Horizon Report Preview: 2019 Higher Education Edition Edition



Questioning old 'mantras'

- The library is a strong brand
- The library is neutral
- The library is trusted
- Library spaces are unique
- The library provides for discovery of information.



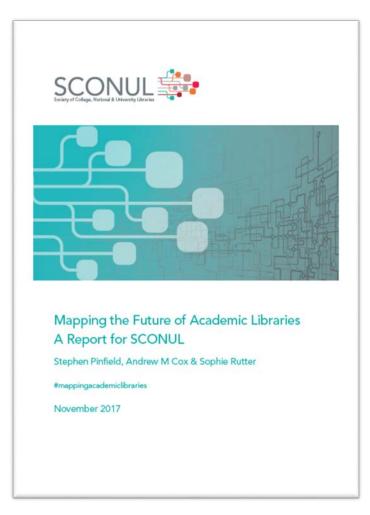
Mapping the Future of Academic Libraries A Report for SCONUL Stephen Pinfield, Andrew M Cox & Sophie Rutter #mappingacademiclibraries November 2017

Pinfield, S, Cox, AM & Rutter, S (2017), Mapping the Future of Academic Libraries: A Report for SCONUL https://sconul.ac.uk/



Building new paradigms

- The hybrid library
- The inside-out library
- The library in the life of the user
- The library as platform
- The library as infrastructure
- The computational library
- The service-oriented library
- The library as digital third space
- The globalised library
- The boundaryless library







Changing functions of the library					
Term	Collections-based library	Services-based library			
Library	Defined by library operation metrics (collection, reference)	Defined by university needs (research support, student success and community engagement)			
Organization	Bureaucracy: reproduction of their system of means is their main organizational goal	Enterprise: goals, and the change of goals, shape and endlessly reshape the structure of means			
Expertise	Subject, process	Partner in research and learning, creation etc.			
Systems	Back office	Workflow, digital scholarship and shared systems			
Space	Configured around collections	Configured around user experiences			
Collections	Just in case, central, institutional, consumption	Facilitated (just in time), one service among others, collective and creation			

Dempsey and Malpas: <u>https://link.springer.com/content/pdf/10.1007%2F978-981-13-0194-0_4.pdf</u>

WILEY

2019 Librarian Aspirations Survey

Outlook of library goals and priorities in Asia Pacific



Top-voted Aspiration

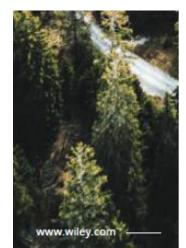
Enhancing discovery and access of library's digital resources

No surprises there – really. **63%** of poll participants raised their hands and voted **"Enhancing discovery** and access to the library's digital resources" as their top aspiration in 2019.

The information age that we live in snowballs at an increasing speed every day. Taking medical knowledge produced for instance - the amount of information that took **3.5 years to produce in 2010** will only take **73 days in 2020**.¹

To provide a seamless user experience for its users through the trove of resources, libraries are spearheading metadata strategies to tackle challenges such as of legacy metadata, metadata structures, user experience and more. ^{2,3}





Revamping parts of my current library space

Makerspaces, fast casuals, incubators, event halls and more – **46.7%** of librarians aspire to revamp parts of their library to open up more space and engagement to its visitors.

Wiley: 2019 Librarian Aspirations Survey



Key steps for planning a new learning space

- Scan the environmental (e.g. Performance gaps, emerging needs of the institution or patrons, space planning trends)
- Align with vision & mission of mother institution
- Support the role and development strategies of the library
- Consult stakeholders
- Draft planning brief
- Estimate budget
- Source funding
- Project management





The first wave Information Commons in the 90's

"[A] cluster of network access points and associated IT tools situated in the context of physical, digital, human, and social resources organized in support of learning" Beagle et al. (2006, p. viii)



Beagle, D., Bailey, D. R., & Tierney, B. (2006). The information commons handbook. New York: Neal Schuman.



The second wave Learning Commons

in the 21st century



Thanks to the generous contribution by Dr Tam Wah Ching and his vision and commitment to supporting student learning, the 3rd floor of the Main Library has been transformed into Level 3, a technology rich, collaborative and flexible environment suited to today's students.

Located on the 3rd floor of the Main Library, Level 3 is now a learning commons style facility providing a variety of spaces suitable for different learning styles including reflective self-study as well as collaborative study. With a floor area of 3,100 square metres, Level 3 comprises five zones, namely TECHNOLOGY. BREAKOUT, MULTI-PURPOSE in the new wing and COLLABORATION, and STUDY in the old wing of the Main Library.



TECHNOLOGY Zone offers over

80 computers with Internet connection and software applications in support of study and research. Users can search for information amidst the myriad electronic resources available through HKUL and produce assignments or projects with the software provided. Some computers are equipped with flat bed or high speed scanners as well.



TUDY Zone serves as an ideal place for private and reflective research as it provides a variety of single study places including research carrels for higher degree students, study tables in the open area and the deep quiet room.

COLLABORATION Zone provides an

environment that fosters group discussion. In the centre of this zone are open clusters for group discussions. Users can gather around these clusters which feature 12 allin-one computers with touch screen monitors mounted on movable arms. Of significance in this zone are the 19 discussion rooms, each equipped with state-of-the-art technology, such as interactive whiteboards, webcams, HD camcorders, interactive TV panels.





BREAKOUT Zone is the place for chatting and relaxation where users can watch TV or read newspapers and magazines. Vending machines are also available for purchase of selected snacks and drinks. This is the only area where food that leaves minimum mess is permitted on Level 3.

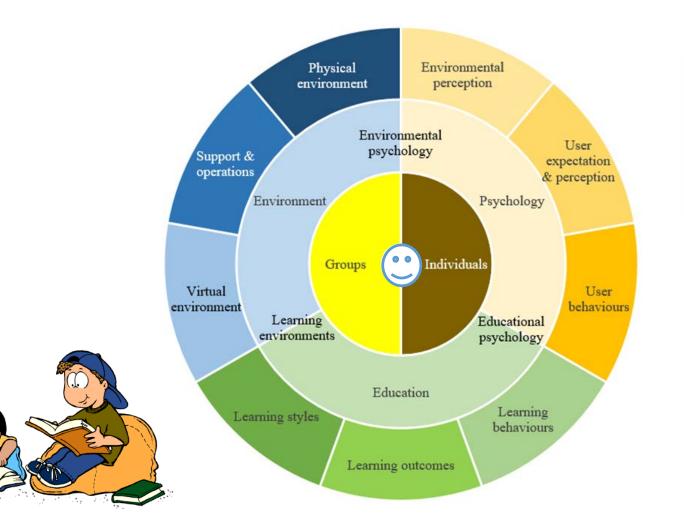
"The physical, digital, human, and social resources supporting IC that are "organized in collaboration with learning initiatives sponsored by other academic units, or aligned with learning outcomes defined through a cooperative process" Beagle et al. (2006, p. viii)



MULTI-PURPOSE Zone is a venue offering flexible space management. Users can choose their preferred spot as the study tables and chairs are on wheels. When there s a library event, such as exhibitions, conferences and book talks, the area can partitioned and transformed to sound-proof ooms. With its state-of-the-art technology, the various pieces of equipment, such as sound and recording, electronic curtains, and projection screen digital podium, can easily be controlled through a central system using an iPad.



A new learning space – An ecosystem that means a lot of things







The process of planning - Dichotomy of approaches

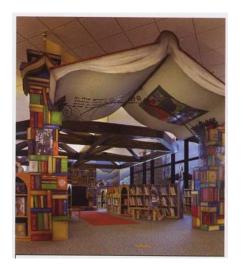
Architectural approach

Design work



Educational approach

Concerns of the institution, library users and staff







•Ever-changing needs of users

•Diverse behaviours of users •Competing needs of different •ervy collections and •es



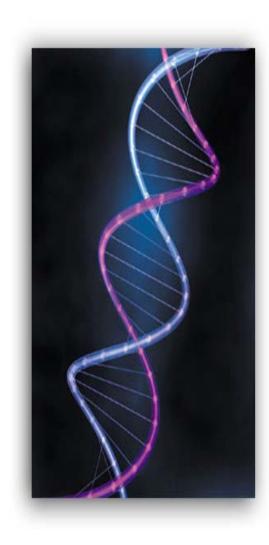






Planning DNA

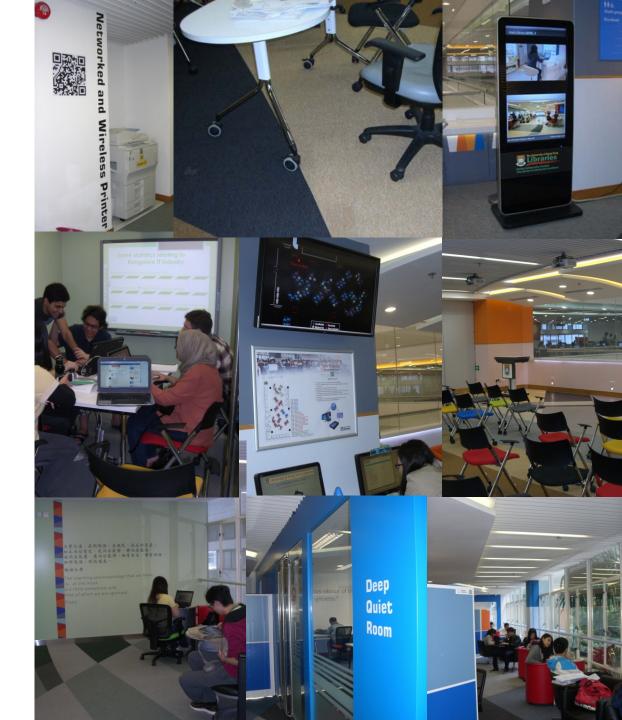
- Zoning
- Operating hours
- Flexibility
- Technology
- Inspirational ambiance
- Integrated service point
- Self-service
- User friendliness
- Safety and security
- Future maintenance
- Sustainability



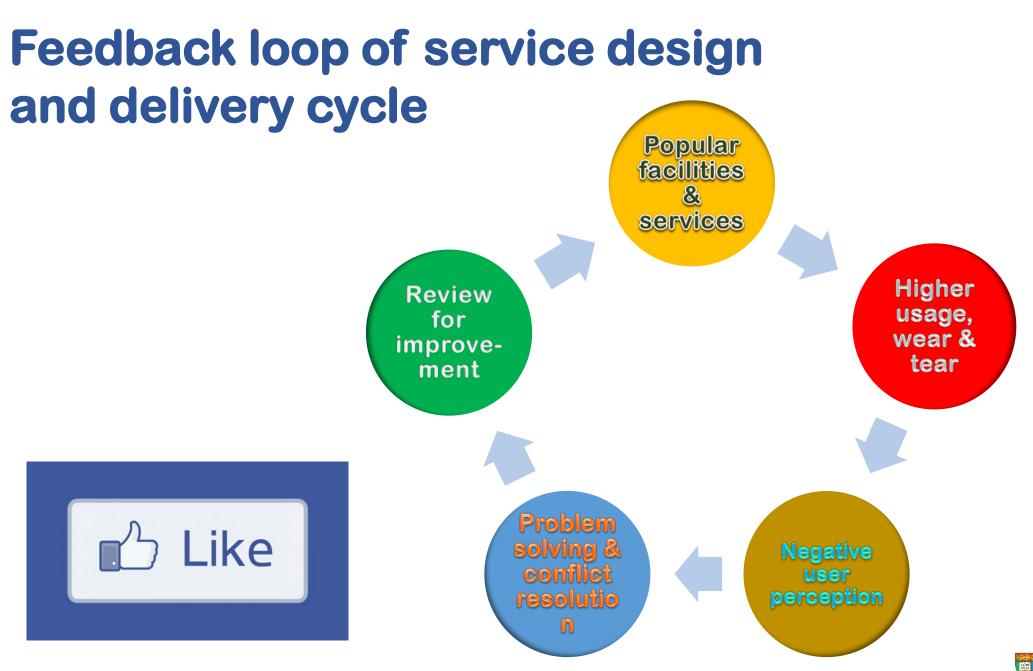


Popular features

- Zones for different types of learning behaviours
- Customized noise, food & drink policy
- Better acoustics for group & social activities
- Round-the-clock facilities
- Flexible furniture & partitions for routine activities & events
- Efficient WiFi connection and coverage
- Wireless services and online booking
- Learning technologies
- Effective directional and instructional signage
- Counter supported by roving service



Stakeholders	Service/ facility	Major issues/concern
Individual users (Quiet study, research, relaxation)	Deep quite room, research carrels, study tables, individual workstations & seats, etc.	More seats, quiet environment, software support, printing & scanning
Group users (Robust discussion & collaboration, socialization)	Discussion rooms, mobile tables, chairs & sofa, diner booths, breakout spaces, etc.	Sufficient provision and optimal use of facilities, food & drink policy
Staff (Service provision, problem solving & conflict resolution)	One stop shop services at integrated information counter, patrol	Conflict resolution for users, upkeep of facilities, teamwork and upgrade of staff competencies
Management (Strategic planning and service review)	Facility booking system, technology rich environment, user- friendly signage, new food & drink policy, etc.	Conflicting needs of users, resource constraints, facility and service maintenance





The third wave Makerspace/hackerspace, innovation centre

Maker movement and entrepreneurship

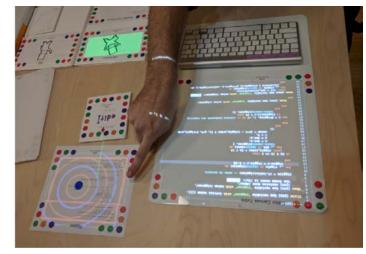
"anyone can make... anyone can change the world." Hatch, M (2014). The maker movement manifesto. McGraw-Hill. p. 10.



Space for collaboration connection inspiration innovation

NYU Tandon MakerSpace





https://thenewstack.io/dynamicland-rethinks-computer-interfaces/





The University of Hong Kong Libraries





We see the **possibility**



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Ideas for new library spaces

- Book talks and book sale
- Exhibitions and other cultural activities
- Library café
- Social space
- Indoor exercises
- Therapy sessions
- Napping pods
- Digital literacy (fluency) training
- STEAM education
- GIS lab and data visualization
- Flipped classroom
- Artificial intelligence, extended reality...



The sky is the limit



Community building



Engage people in innovative spaces with user-centred services and facilities for new experiences:

Acquire knowledge and skills Participate in activities / events Socialize and interactive with others Create new ideas Make a change





Ingenium, 2/F Main Library, HKU (1,457 sq.m.)

Design intent: A centrepiece of HKU to support and showcase the interdisciplinary learning, teaching and research of students and staff with library resources, innovative technology and inspirational environment.

$INSPIRATION \rightarrow CONCEPTUALIZATION \rightarrow VISUALIZATION \rightarrow PRODUCTION \rightarrow EXPOSITION$

Two **SEN rooms** for individual learning of students with visual impairment or other special education needs

Five sound proof **Concept & Creation** rooms for brainstorming new concepts and ideas

Tech@Ingenium for users to experience and conceptualize creative ideas with workstations equipped with artificial // intelligence and virtual reality software

Flexible space that can be used for study on normal days and transformed into a large venue for conferences, seminars, book talks and other events with the help of foldable sound proof partitions

Digital Interactive Lab with foldable partitions and a large visualization wall comprised of twelve 55" LCD TV that can support data visualization and presentation of high definition images for digital scholarly research and knowledge exchange in meetings, seminars, workshops, instructional classes, etc. It can also be converted into a discussion area with the provision of a portable digital whiteboard system and whiteboard tables for idea/concept generation.

PC/MAC workstations with design software to test out and visualize ideas in 2D format Recent additions of e-resources (info kiosk) and print books (bookshelves), plus self-service stations to check out/in library materials and process express print jobs.

An **exhibition and event space** featuring a hanging virtual reality dome with high end projection systems to display normal and 360 degree videos/images under a three-storey tall atrium

Library Innovation Centre (LIC): A space managed by the Media Services

One button studio and two editing rooms for creating, recording and editing digital audio/visual files. Users can produce audiovisual materials/assignments for blended learning and different kinds of campus activities. Students can also use the studio as a means to improve their public speaking and presentation skills.

3D scanners to facilitate data collection for constructing digital 3D models; **3D printers, vinyl cutter and laser cutter** to produce actual prototypes.





HKUL existing partners & collaborators

All faculties **Animal Asia Centre for Applied English Studies (CAES) Centre for Development and Resources for Students (CEDARS) Centre for Sports and Exercise (CSE)** Information Technology Services (ITS) **Mingde Project Student Union Technology-Enriched Learning Initiative (TELI)**





Opportunities & benefits

- Community building with more patrons, partners & events
- Different service expertise & connections
- New knowledge and skills for both patrons and staff
- Ideas & inspiration for future developments of the library and the community

Optimized use of space +





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Challenges of execution

- 1. Project management (time, money, expertise, site restriction, bureaucracy, etc.)
- 2. Service model design
- 3. Teamwork between service providers
- 4. Change management
- 5. Staff development
- 6. Relationship building

Life at its best is a series of challenges. A big enough challenge will bring out strengths and abilities you never knew you had. Take on challenges and you will bring yourself to life.

Useful websites

ALA - Library Buildings & Space Planning http://www.ala.org/tools/atoz/buildingandspaceplanning/buildings_and_space_planning

Designing libraries http://www.designinglibraries.org.uk/?PageID=43

Learning Spaces Collaboratory http://www.pkallsc.org/

FLEXspace http://flexspace.org/

ries

Librar

Kong

University of Hong

The

Libraries and maker culture: A resource guide https://library-maker-culture.weebly.com/makerspaces-in-libraries.html