



The 13th Annual Library Leadership Institute

Leading the Next Generation

Research Library

Xiamen, China | 24-28 April 2015



Aligning Plans, Resources and Operations



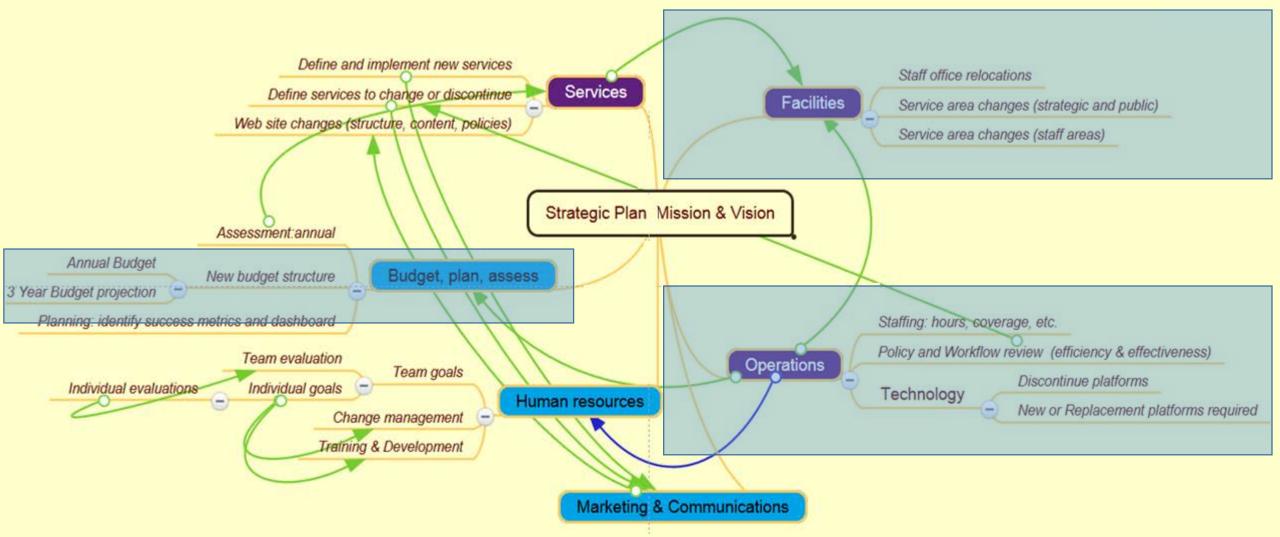
Note: the slides appearing in the version of this presentation may differ from the actual slides used during the Institute



session 5: aligning strategic resources and operations: budget and facilities



achieving strategic change: resources & operations



success = good ideas + great people + discipline



think about our business in new ways ...

what if a book as we no it were no longer a book?

would the library no longer be a library?



Brian Dettmer (Ted Talk)

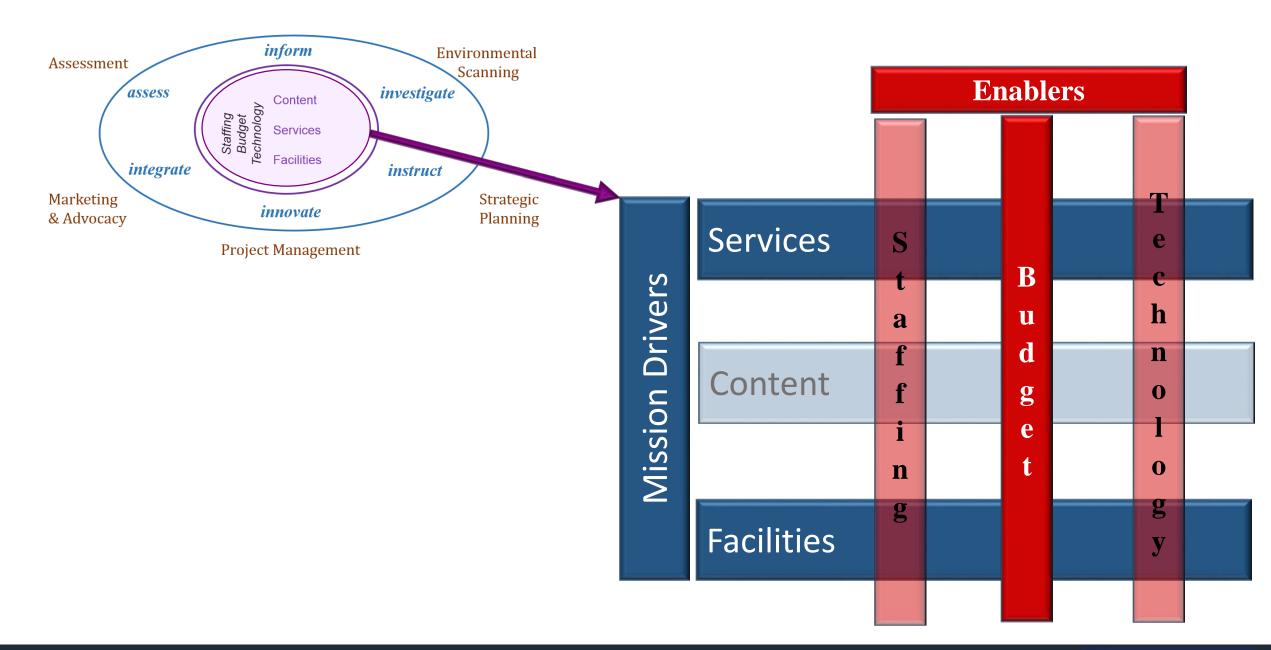


"Good management is about making choices.

A decision <u>not</u> to do something should be analyzed as closely as a decision to <u>do</u> something."

Andrew Likierman





strategic budgeting

a high-level, investment-oriented, multi-year view of the budget

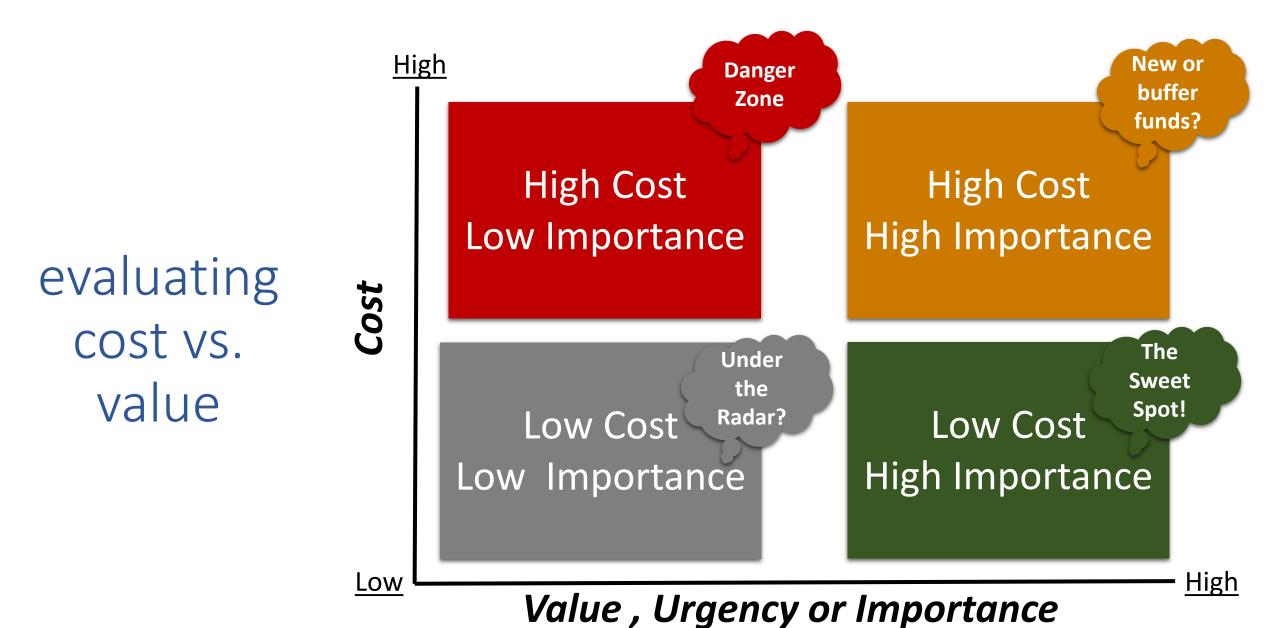
- Align budget and strategic goals to achieve high user satisfaction
- Maximize investment and minimize risk
- Balance value, cost, and fiscal capacity to ensure success of high quality, most-valued services
- Invest in goals with the highest impact
 - eliminate operational inefficiencies and redundancies
 - reallocate existing resources (reallocate)
 - create persuasive case for new funds (internal or external)
 - identify potential partners for new investment
 - fund experiments and demonstration projects
 - establish cost controls for the future



strategic budgeting: desired results

- Align budget and strategic goals
- Retain valued high-quality services
- Eliminate operational inefficiencies and redundancies
- Balance resource allocations for needed services
- Create a budget "buffer for excellence"
- Generate partnerships with other service providers
- Forestall unintended consequences
- Achieve high user satisfaction
- Establish cost controls for the future







weighing value and cost



Value:

"to consider with respect to worth, excellence, usefulness, or importance."

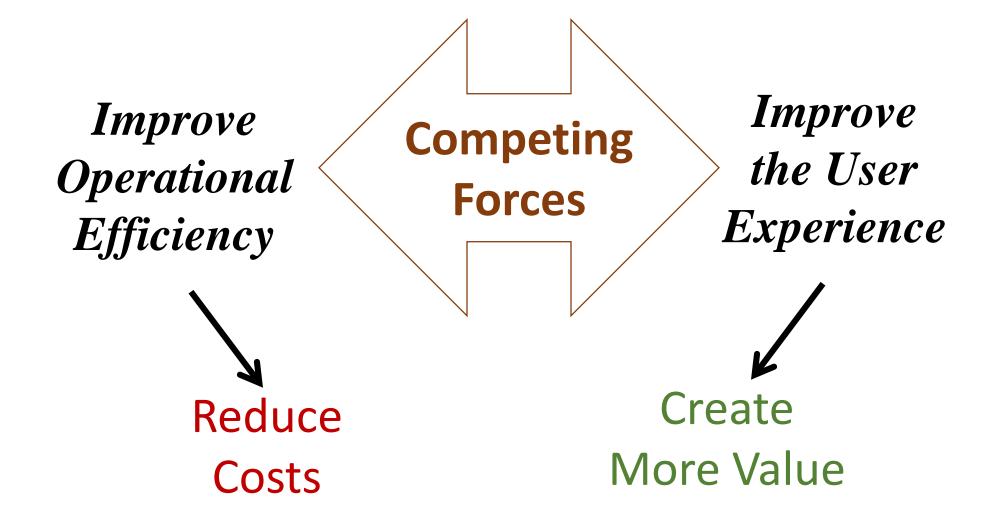


identifying "mission critical" services

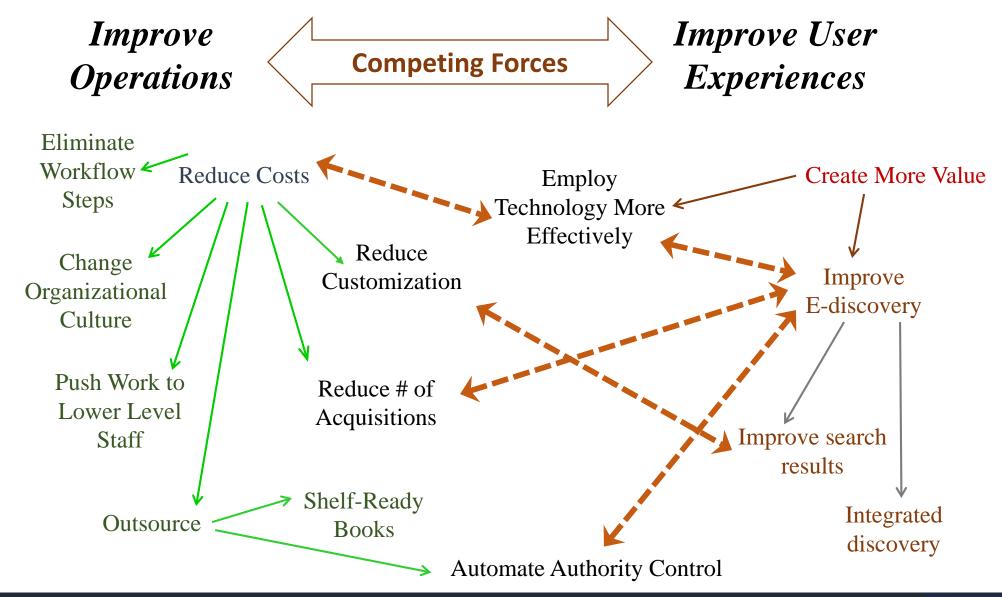
- Does it promote the innovative approaches to learning?
- Does it advance learning, research and building new knowledge?
- Does it enable students to be successful, ethical information seekers?
- Does it facilitate discovery of valuable information?
- Does it provide a welcoming space for collaboration?



competing forces of strategic budgeting



example: choosing among competing forces – a mindmap



facilities

design principles for 21st century environments



the challenge

create an inviting and technology-enabled university commons, a campus destination that serves as the information laboratory for learning and knowledge collection, connection, creation, and curation



facilities: changes drivers

Scholarship (Learning & Research)

from analog to digital from confined to expansive from proprietary to open from individual to collaborative and massive

Service Delivery:

from fixed to mobile

Technology

from limited to unlimited from the Internet of Ideas to the Internet of Everything

Information

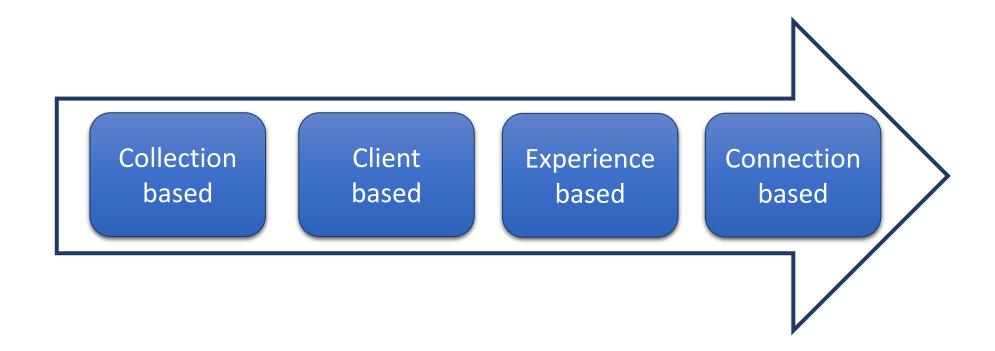
from confined to open and boundless

Discovery

from closed to comprehensive from complicated to easy



the evolution of the library as place



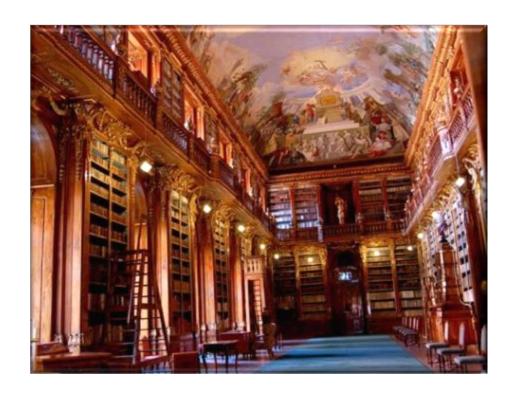
old library design paradigms

grand architectural statements

- Built "for the ages"
- Heavy furniture fixed-in-place
- Soaring ceilings, atria and staircases
- Polished woods and dramatic lighting

inflexible form and limited functionality

- The battle between stacks and seats
- Inhospitable to technology changes
- Slab floors with uniform load bearing





bad designs: overbearing architecture & communication barriers



new design objectives

- Design for the transition, not for tomorrow
 - E.g., experiential and virtual learning
- Incorporate multiple spaces for different types of users, e.g.,
 - Faculty (research support)
 - Graduate students (quiet and social spaces, secure, comfortable, inviting)
 - Undergraduate students (collaboration spaces)
- Experiment before investing heavily



new design objectives

- Don't design "for" specific technologies; naturally embed it everywhere
 - Incorporate a multi-year tech planning cycle
 - Accept that the technology you design for today will be obsolete by the time the building or space opens
- Create flexible *and adaptive* designs that can evolve naturally
 - Each new class of students brings different technology experiences and expectations
- No "architectural statements"
 - Design for mobility
 - Provide a combination of open & enclosed spaces
 - Natural light
 - Use service, not big fixed-station furniture
 - Include some space for books!
- Be ready to embrace your mistakes, and make it easy to correct them



new design analogy the "library as airport" — a multiplicity of spaces

- Active service space [airport ticket counters]
 - Major service areas (e.g., main service station)
 - Useful for quick transactions
- Transitional space [airline waiting areas]
 - Places to work or gather before and after class
 - Wireless access, outlets, furniture to support learning
- Blended social spaces [shopping and restaurants]
 - e.g., library cafes, to mix eating, relaxing and study
 - Blend open and collaborative group study spaces
- Quiet sanctuaries [private airline lounges]
 - Quiet spaces for private study, meditation, reflection



new design principles

- Involve students in the redesign
 - Hold contests for students to redesign the library or a portion of it
- Experiment
- Plan for continuous facility improvement
 - Every year a new generation of students arrives with new ideas and expectations
 - Every year returning students should see something new in the library



new designs

- Flexible and adaptive, with effective zoning
- Warm and inviting (natural light, airy)
- Combine relation and contemplation spaces
- Collaboration and individual quiet study
- Self-service (signage, easy to use and find)
- Mobility: everything on wheels
 - Tables
 - o Chairs
 - o WiFi-enabled
 - Electrical sockets everywhere



newer visions

- learning hubs
- information labs
- digital scholarship centers
- social centers
- collaboration centers
- Maker-spaces









before





create engaging client environments

after





create engaging client environments



open and inviting service areas

Active areas to engage with technology







create engaging client environments

Make things fun and interesting





make advanced technologies available

DATA VISUALIZATION













collaborative learning environments

before





after





collaborative learning environments

















collaborative learning environments











design effective instructional spaces

before



after







design effective instructional spaces

before



after



provide centers for digital scholarship



3D SCANNING



3D PRINTING



relaxation spaces: cafe

before



after







before

relaxation spaces: art gallery



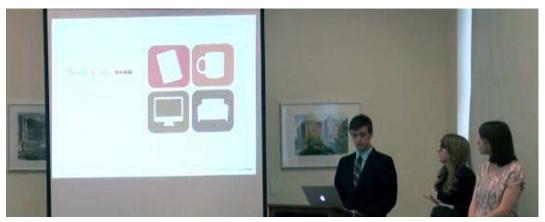






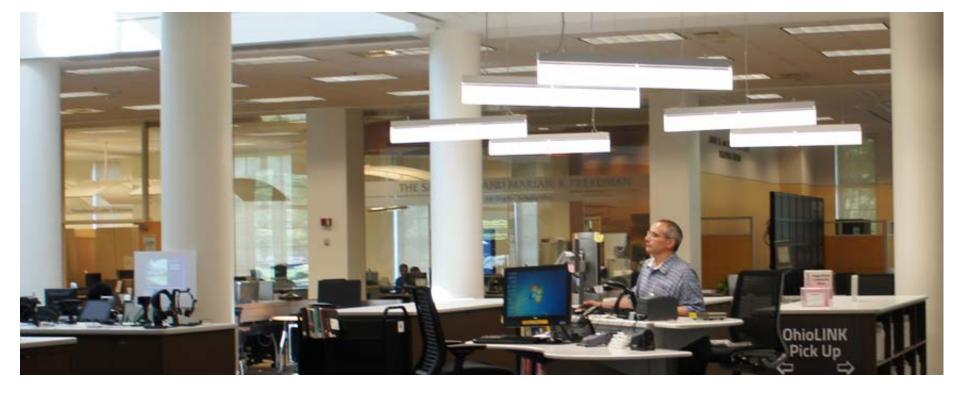


signage









lighting





before

study areas

after







erlab 6













seating







Questions and Comments

